

An Annalise Guided Play Scenario

Using This Scenario

This Guided Play Scenario is designed for one-shot, introductory, and convention play of Annalise. It provides a setting, a situation, characters and some of the surrounding fiction (NPC names, some Claims, and so forth). It is assumed that the player facilitating the scenario be familiar with the rules of the game. A copy of Annalise is required for play of this Guided Play Scenario.

To Play

Explain the premise of Annalise and present the Background of this scenario. Go over the four characters.

Each player chooses one character and fills out their info on a character sheet. The facilitator should write down each character's Secret and hand it to the character's player. The Secrets should not be public knowledge (except to the facilitator, who should endeavor not to reveal them prematurely).

Each player writes down and places 2 Coins on each of their two Claims.

If a player wishes to start the first turn, they should do so. Absent a volunteer it is recommended to start with the The Newbie and go clockwise around the table from there. Some Key Scenes are provided for inspiration.

For the purposes of this scenario, once the nature of the Vampire has been determined, the game should transition immediately to the Confrontation phase.

Have fun!

The Wake of Zenas Quantum

Background

When Zenas Quantum, the Superpositioned Man, dies in Oubliette Asylum, the Heroic Agency breathes a collective sigh of relief. No longer do they have to protect Saga City from a man who can be everywhere at once. But not long after Zenas's death, strange goings-on remove any ease the heroes might have. Is it a copycat, a clone, a government plot, an alien? Or merely coincidental? Is Zenas Quantum dead after all, or are the members of the Heroic Agency merely jumping at shadows?

The Cast

Banner - The Paladin

A super-powered alien crash-landed in Italy during World War II, and was subsequently captured and experimented on by Nazis. The alien was rescued by the 92nd Infantry, though their commander, Sergeant Aubrey Banner was killed in process. Out of respect for his emancipator, the alien took his form and name, and fashioned a costume out of the red, white and blue flag he fought under. With his super strength, flight, and shape-changing, Banner has become a champion of Liberty the world over ever since.

- Vulnerability: I am vulnerable because I no longer believe I am doing the right thing.
- Secret: I can never reveal that I am an overthrown dictator on my homeworld.
- Starting Claims: Super strength, skyscraper.
- Starting Stats: Vulnerability 3 (Philosophical Disposition 3), Secret 4 (Righteous Demeanor 5) Reserves 2



Kitsune - The Wild Card

Teenage science nerd and skeptic of the supernatural Koichi "Kelly" Torii found herself the unwilling recipient of magical abilities when her grandmother died. The last of a long line of Kitsune, she possesses incredible senses, agility and strength as well as the abilities to transform into a fox and see the disguised oni that walk unnoticed. Forced into the role of protector of the innocence, Kelly decided to approach it with the same quick wit that she met the bullies in high school. And while she pines for a normal life, as Kitsune, Kelly has made quite a name for herself as a hero.

- Vulnerability: I am vulnerable because I cannot allow my family or friends to be affected by my hero life.
- Secret: I can never reveal that I could have prevented my grandmother's death.
- Starting Claims: Fox; demoralizing quips.
- Starting Stats: Vulnerability 4 (Much Beloved 6), Secret 3 (Lingering Guilt 2) Reserves 2

Other Denizens of Saga City

At WSGC Saga City News:

Cynthia Jarndyce, Reporter

David Seeforth, Cameraman

Keepers of Law and Order:

Michael Varden, Police Commissioner

Devra Craggs, District Attorney

Sophie Tungay, Coroner

At Saga University (Temporal Mechanics Department):

Professor Fuzzlewitt, Professor

Bernadette Sparkler, Grad Student

Chuck Dedlock, Grad Student

Others

Angela Plumme, Social Worker

Guillermo de Vivar, Supers Biographer

Mosaru, Shirebu & Honko, Kitsune's Family

Credits & Thanks

The Wake of Zenas Quantum written by Jared Axelrod. Please visit him at jaredaxelrod.com

Annalise written and designed by Nathan D. Paoletta.

Art by Jennifer Rodgers. Please visit her at jenniferrodgers.com.

Additional information, downloads and purchase information can be found at the website:

findannalise.com

The Cast, Cont.

Archon - The Professional

After revolutionizing the computer industry at age 13, Isabella Marchioness used her billions to fund charity organizations the world over. But despite her efforts, she watched helplessly as Saga City succumbed to crime and corruption. Deciding that one person can make a difference, Isabella devoted her magnificent mind and considerable fortune to become the ultimate urban warrior. Armed with a mastery of several martial arts, an arsenal of gadgets for every occasion and unshakable resolve, Isabella brings the law back to the street as Archon.

- Vulnerability: I am vulnerable because I refuse assistance at all times.
- Secret: I can never reveal that Zenas Quantum is my half brother.
- Starting Claims: Utility belt; imposing glare.
- Starting Stats: Vulnerability 4 (Lone Wolf 5), Secret 3 (Private Knowledge 5) Reserves 2

Key Scenes

If anyone is having trouble coming up with a scene, here are some ideas. Feel free to modify them as necessary.

- For Banner: A frightened, unruly crowd cannot be contain by Banner's usual methods. When a news crew is taken hostage by a madman, Banner must save them while being televised live.
- For Kitsune: An oni disguised as a cat moves in with Kitsune's family, hypnotizing all but her. An unknown force wreaks havoc at the Saga City Science Fair.

The Steel Cyclone - The Newbie

Right before Zenas Quantum's original reign of terror, temporal mechanics grad student Barry Hendricks was shocked to see a suit of high-tech armor materialize in his tiny apartment. Attached to the suit was a note in his own handwriting that read only "You'll need this later. -B." So far, all Barry knows for sure is that it grants him manipulation over time, allowing him to appear to have superspeed, though he's sure that it can do much more. His first adventure involved capturing Zenas Quantum, which earned him a membership in the Heroic Agency.

- Vulnerability: I am vulnerable because I have little control over my suit.
- Secret: I can never reveal that when I captured Zenas Quantum, I did it entirely by accident.
- Starting Claims: Lucky shot; time stands still.
- Starting Stats: Vulnerability 3 (Quick Thinking 4), Secret 4 (Everybody's Friend 3) Reserves 2

- For Archon: Archon infiltrates a mob don's mansion to hold him accountable for murder. Saga City's chief of police has had it with Archon's vigilantism, and has the entire force hunt her down.
- For Steel Cyclone: Saga City Bridge begins to crumble...with a school bus full of children on it! When the Heroic Agency's headquarters is taken over by villains, the Steel Cyclone must lead a tour group out of the building safely.